


Movie Night – Year 1 & Year 2 - Thursday 14 December – 3.00pm

We will be holding a movie night on Thursday 14 December 2017 in your child's classroom from 3.00pm to 4.30pm.

With so much in the diary we could not avoid Molly's club night but the children have been promised we will run another movie night in the spring term.

We will be showing "Arthur Christmas", rated U.

There will be a £3.50 charge per child to attend – we would be grateful if you could send in your payment and permission slip by Monday 11 December.

Please be aware that we are unable to accept bookings on the day for this event – places must be booked in advance.

Cheques should be made payable to 'NCC' – please mark your child's name and 'Movie Night' on the back of your cheque. Please put cash payments in an envelope clearly marked with your child's name and 'Movie Night'.

The children will receive drinks and a snack during the show.

Children will be dismissed in the playground by class teachers, following the normal home time routine.

Can you help?

If you are able to help out on the night please leave your name and contact details at the school office.

Funds raised from this event will go towards workshops and special events for the children in school.

Miss J Ainsley
Head Teacher

Movie Night – Thursday 14 December 2017 Permission and payment – please return to the school by Monday 11 December 2017 (we are unable to accept bookings on the day for this event – places must be booked in advance).

Child/Children's Name(s):

Year Group(s):

I enclose my payment of £ (£3.50 per child) (payment can be made in cash or by cheque payable to NCC)

Please note any dietary, medical or safety information related to your child in the box below:

Dietary/Medical/Safety Information:

Emergency contact – please note the name and telephone number of who we can contact in the case of an emergency during this event:

Emergency contact name:

Emergency contact telephone number:

Parent/Carer Name (please print):

Parent/Carer Signature: Date: